

# Bankangestellten Simulator

## Media Night

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**WHAT?** VR Gameplay via Oculus  
**WHERE?** Room 016e - Lernwelt  
**TIME?** 5-7 minutes per person

## Developer

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**Baturay-Murat  
Ucan**  
8. Semester  
MI7

**Anna  
Scholz**  
4. Semester  
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**Domenico  
Ferrari**  
8. Semester  
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**Minh Vu  
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8. Semester  
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**Marina  
Banti**  
4. Semester  
DC7

# Bankangestellten Simulator

## Gameplay

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### Virtual Reality Game

- The game simulates the typical day of a banker
- Player needs to complete different bank related tasks
- Customer satisfaction determines the successful completion of the game

## Challenges

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- unfamiliar development environment (UE5)
- technical difficulties in the VR-Lab
- no experience in VR game development
- NPC behaviour
- time